

TOWN OF GOLDEN BEACH
BUILDING PERMIT AND INSPECTION UTILIZATION REPORT
 FISCAL YEAR 2020/21 - OCTOBER 1, 2020 TO SEPTEMBER 30, 2021

Florida Statute 513.80 requires, by December 31, 2021, the governing body of a local government that provides a schedule of building permit fees shall create a building permit and inspection utilization report and post the report on its website. This is the Town of Golden Beach report based on fiscal year 2020/21.

1. Direct and indirect costs incurred by the Town of Golden Beach to enforce the Florida Building Code, including costs related to:

a. Personnel services costs, including salary and related employee benefit costs incurred by the local government to enforce the Florida Building Code	\$ in 1 b
b. Operating expenditures and expenses	\$ 567,635.00
Total Costs:	\$ 567,635.00

2. Permit and inspection utilization information, including:

a. Number of building permit applications submitted	564
b. Number of building permits issued or approved	591
c. Number of building inspections and re-inspections requested	1,167
d. Number of building inspections and re-inspections conducted	1,151
e. Number of building inspection conducted by a private provider	0
f. Number of audits conducted by the local government of private provider inspections	0
g. Number of personnel dedicated by the local government to enforce the Florida Building Code, issue building permits and conduct inspections	6 Contracted
h. Other permissible activities for enforcing the Florida Building Code	0

3. Revenue information, including:

a. Revenue derived from fees	\$877,931.00
b. Revenue derived from fines	Part of 3a.
c. When applicable, investment earnings from the local government's investment of revenue derived from fees and fines	Part of 3a.
d. Balances carried forward by the local government	\$420,000.00
e. Balances refunded by the local government	0
f. Revenue derived from other sources, including local government general revenue	0

Prepared by the Town of Golden Beach
 Building Department
 December, 2021